### Asst. Prof. ÖNER BARUT

### **Personal Information**

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### **International Researcher IDs**

ScholarID: Xg7cMMQAAAAJ ORCID: 0000-0003-3442-1586

Publons / Web Of Science ResearcherID: K-3319-2018

ScopusID: 55376204500 Yoksis Researcher ID: 137163

## **Biography**

Dr. Öner Barut completed his undergraduate education in 2010 at Hacettepe University, Department of Computer Engineering. He completed his doctoral studies also at Hacettepe University, Department of Computer Engineering in 2017. He has worked on computer graphics, especially on crowd simulation in his Ph.D. thesis. He tried to accelerate navigation process of virtual human crowds benefitting from GPUs of the system hardware.

Dr. Barut continues his academic career as an assistant professor at Gazi University, Department of Computer Engineering. He is currently continuing his research on Computer Graphics, Real-time Crowd Simulation, Path Planning, GPGPU, Multi-Agent Simulations.

### **Education Information**

Doctorate, Hacettepe University, Fen Bilimleri Enstitüsü, Bilgisayar Bilimleri Mühendisliği (Dr), Turkey 2010 - 2017 Undergraduate, Hacettepe University, Mühendislik Fakültesi, Bilgisayar Mühendisliği Bölümü, Turkey 2006 - 2010

### Foreign Languages

English, C2 Mastery

# **Dissertations**

Doctorate, Investigation of Agent Number and Movement Variations in Convincing Crowd Simulation, Hacettepe University, Fen Bilimleri Enstitüsü, 2017

#### Research Areas

**Computer Graphics** 

# **Academic Titles / Tasks**

Assistant Professor, Gazi University, Mühendislik Fakültesi, Bilgisayar Mühendisliği, 2020 - Continues Assistant Professor, Kirşehir Ahi Evran University, Faculty Of Engineering-Architecture, 2018 - 2020 Research Assistant, Hacettepe University, Mühendislik Fakültesi, Bilgisayar Bilimleri Mühendisliği Bölümü, 2011 - 2018

## Academic and Administrative Experience

Assistant Director of the Institute, Gazi University, Bilişim Enstitüsü, 2020 - Continues

#### Courses

Computer Graphics, Undergraduate, 2023 - 2024, 2022 - 2023, 2021 - 2022, 2020 - 2021
3D Game Programming, Doctorate, 2023 - 2024, 2022 - 2023, 2021 - 2022, 2020 - 2021
Algorithm Design, Doctorate, 2023 - 2024, 2022 - 2023
Software Design Patterns, Doctorate, 2023 - 2024, 2022 - 2023, 2021 - 2022, 2020 - 2021
Artificial Intelligence for Computer Games, Doctorate, 2023 - 2024, 2022 - 2023, 2021 - 2022
Data Structures, Undergraduate, 2023 - 2024, 2022 - 2023, 2021 - 2022, 2020 - 2021
Algorithm Analysis and Design, Undergraduate, 2021 - 2022

# **Advising Theses**

Barut Ö., Short-term wind energy forecasting with machine learning methods, Postgraduate, D.YENİLMEZ(Student), 2023

### Published journal articles indexed by SCI, SSCI, and AHCI

I. Combining GPU-generated linear trajectory segments to create collision-free paths for real-time ambient crowds

Barut Ö., Haciomeroglu M., SEZER E. GRAPHICAL MODELS, vol.99, pp.31-45, 2018 (SCI-Expanded)

II. Perceptual evaluation of maneuvering motion illusion for virtual pedestrians

Barut Ö., Haciomeroglu M., SEZER E.

VISUAL COMPUTER, vol.34, pp.1119-1128, 2018 (SCI-Expanded)

III. Real-time collision-free linear trajectory generation on GPU for crowd simulations

Barut Ö., Haciomeroglu M.

VISUAL COMPUTER, vol.31, pp.843-852, 2015 (SCI-Expanded)

IV. A GPU-assisted hybrid model for real-time crowd simulations

Haciomeroglu M., Barut Ö., Ozcan C. Y., Sever H.

COMPUTERS & GRAPHICS-UK, vol.37, no.7, pp.862-872, 2013 (SCI-Expanded)

V. Hardware-accelerated dynamic clustering of virtualcrowd members

Haciomeroglu M., Ozcan C. Y., Barut Ö., Seckin L., Sever H.

COMPUTER ANIMATION AND VIRTUAL WORLDS, vol.24, no.2, 2013 (SCI-Expanded)

### Articles Published in Other Journals

I. GPU-based collision-free linear trajectory generation for small groups in crowd simulations

# Refereed Congress / Symposium Publications in Proceedings

I. Short-Term Wind Energy Forecasting with Machine Learning Techniques

Yenilmez D., Barut Ö.

9th International Congress on Engineering and Technology Management, 29 April - 01 May 2023, pp.299-309

II. Illusive Crowd

BARUT Ö., HACIÖMEROĞLU M., ÖZCAN C. Y.

CASA 2014, 26 - 28 May 2014

III. A Path Based Composite Crowd Simulation Model

ÖZCAN C. Y., HACIÖMEROĞLU M., BARUT Ö., SEVER H.

CASA 2013, 16 - 18 May 2013

# **Supported Projects**

AKAY G., TÜFEKCİ A., AKŞAHİN M. F., GÜNGÖR K., YILMAZ M., BARUT Ö., Project Supported by Higher Education Institutions, Diş Hekimliği Radyoloji Eğitiminde Simülasyon: Sanal Gerçeklik Tabanlı İntraoral Radyografi için Sanal Klinik Uygulaması, 2024 - Continues

### **Activities in Scientific Journals**

Bilişim Teknolojileri Dergisi, Editor, 2020 - Continues

# Scientific Refereeing

TUBITAK Project, 1501 - Industry R & D Projects Support Program, ENDURANS, Turkey, January 2024 TUBITAK Project, 1501 - Industry R & D Projects Support Program, ALKAMANAS, Turkey, August 2023

#### **Metrics**

Publication: 9

Citation (WoS): 20 Citation (Scopus): 19 H-Index (WoS): 2 H-Index (Scopus): 2